

**UGEB253N Games and Strategic Thinking**  
**Bimatrix game exercise**

1. For each of the following bimatrix games, determine whether it can be transformed to a zero sum game. If it can, find  $\alpha$  and  $\beta$  such that  $\alpha A + \beta E = -B$  where  $E$  is the  $2 \times 2$  matrix with all entries equal to 1.

(a)  $(A, B) = \begin{pmatrix} (2, 5) & (4, 1) \\ (3, 3) & (1, 7) \end{pmatrix}$   
*Solution.* Yes.  $\alpha = 2, \beta = -9$

(b)  $(A, B) = \begin{pmatrix} (7, 4) & (-5, -2) \\ (3, 2) & (1, 1) \end{pmatrix}$   
*Solution.* No.  $\alpha = -\frac{1}{2}, \beta = -\frac{1}{2}$

2. For each of the following two-person bimatrix game, find

- (i) the prudential strategies for the players and the payoffs to the players if both of them use prudential strategies.
- (ii) the mixed Nash equilibrium and the corresponding payoffs to the players.

(a)  $(A, B) = \begin{pmatrix} (2, 1) & (3, 4) \\ (5, 3) & (1, 2) \end{pmatrix}$

*Solution.* Prudential:  $I = (0.8, 0.2)$ ,  $II = (0.5, 0.5)$ , payoffs:(2.6, 2.5);  
Nash:  $I = (0.25, 0.75)$ ,  $II = (0.4, 0.6)$ , payoffs:(2.6, 2.5)

(b)  $(A, B) = \begin{pmatrix} (1, -2) & (2, 1) \\ (4, 2) & (0, 3) \end{pmatrix}$

*Solution.* Prudential:  $I = (0.8, 0.2)$ ,  $II = (0, 1)$ , payoffs:(1.6, 1.4);  
Nash:  $I = (1, 0)$ ,  $II = (0, 1)$ , payoffs:(2, 1)